Speed Soccer Modifications

Except as designated below, USD Intramural Soccer rules will apply.

Part I - PLAYING PROCEDURES

Sec-1 TEAM SIZE

Teams will consist of six players in the men's and women's leagues, at least five are needed to play a game.

Sec-3 GAME TIME

The game shall consist of two twenty minute halves. Each team will be allowed one time-out per game.

Sec-15 GOALIE’S USE OF HANDS

It will be legal for the goalie to use his or her hands anywhere in the defensive half of the field. Except to receive, or control a pass from a teammate’s foot. In that case the goalie may use anything but his/her hands

PART II – VIOLATIONS

Sec-1 OFFSIDES

There will be no offsides violation in speed soccer.

Sec-3 GOAL KICKS

A goal kick cannot be kicked directly to the goalkeeper. The ball must either clear the defensive half of the field or be touched by an opponent before the goalie can use his hands. This will be true any time the goalie gains possession with his hands.

PART III – FOULS

Sec-1 DIRECT AND INDIRECT KICKS

When a direct or indirect kick is awarded, defenders must line up at least THREE YARDS from the kicker.

Sec-3 PENALTY KICKS

There will be no penalty kicks awarded in speed soccer. All direct kick offenses (regardless of where they occur) will result in a direct kick being awarded to the opposition.